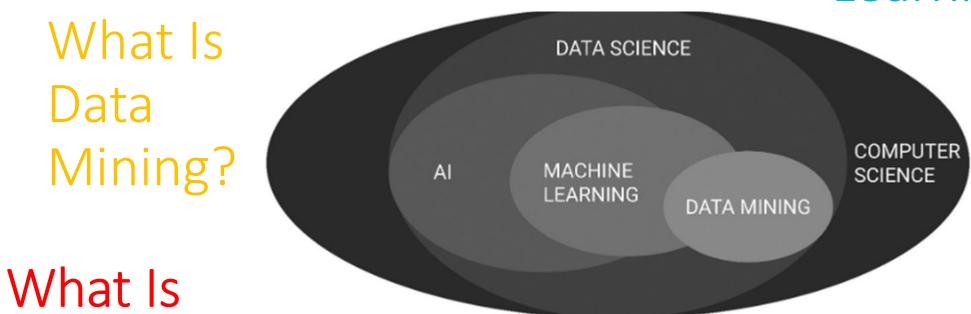


Is an electronic calculator a computer?

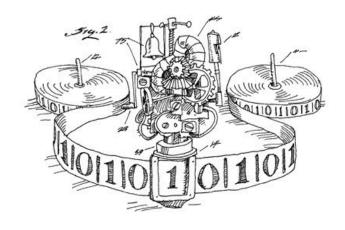
What Is Machine Learning?



Artificial Intelligence?

What Is Computer Science?





Alan Turing

Turing Machine

ON COMPUTABLE NUMBERS, WITH AN APPLICATION TO THE ENTSCHEIDUNGSPROBLEM

By A. M. TURING.

[Received 28 May, 1936.-Read 12 November, 1936.]

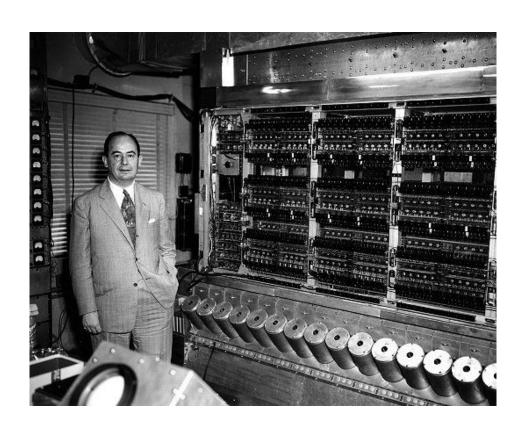
The "computable" numbers may be described briefly as the real numbers whose expressions as a decimal are calculable by finite means. Although the subject of this paper is ostensibly the computable numbers, it is almost equally easy to define and investigate computable numbers of an integral variable or a real or computable variable, computable predicates, and so forth. The fundamental problems involved are, however, the same in each case, and I have chosen the computable numbers for explicit treatment as involving the least cumbrous technique. I hope shortly to give an account of the relations of the computable numbers, functions, and so forth to one another. This will include a development of the theory of functions of a real variable expressed in terms of computable numbers. According to my definition, a number is computable if its decimal can be written down by a machine.

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Although the class of computable numbers is so great, and in many ways similar to the class of real numbers, it is nevertheless enumerable. In §8 I examine certain arguments which would seem to prove the contrary. By the correct application of one of these arguments, conclusions are reached which are superficially similar to those of Godel†. These results

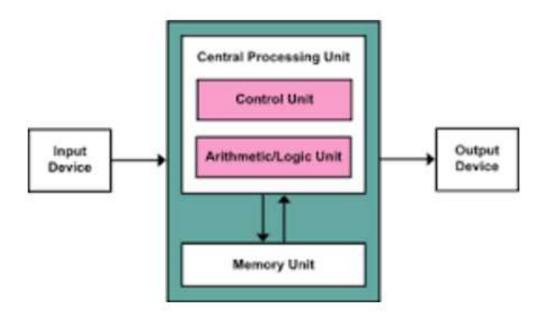
PAPER (1936): "On Computable Numbers, With An Application To The Entscheidungsproblem"

[†] Gödel, "Über formal unentscheidhare Sätze der Principia Mathematica und verwandter Systeme, I.", Monatshefte Math. Phys., 38 (1931), 173-198.



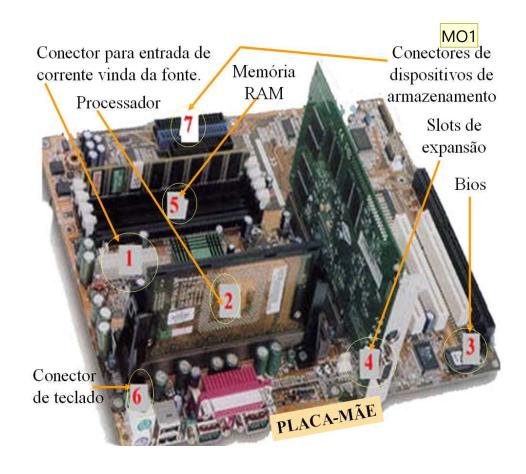
"If people do not believe that mathematics is simple, it is only because they do not realize how complicate life is"

Von Neumann



The von Neumann architecture, or Princeton architecture, is a computer architecture based on a 1945 description by the mathematician and physicist John von Neumann and others in the First Draft of a Report on the EDVAC

Visão TÉCNICA de um computador

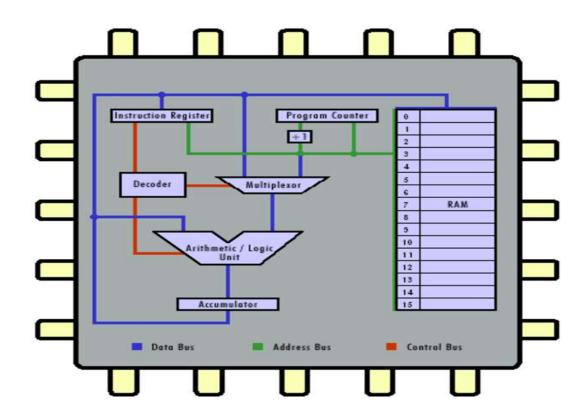


Slide 9

MO1

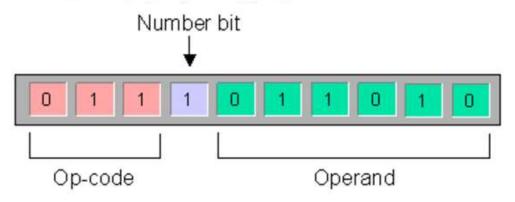
Mauro Oliveira; 23/05/2017

Visão de ENGENHARIA de um computador



Execução de um programa na CPU

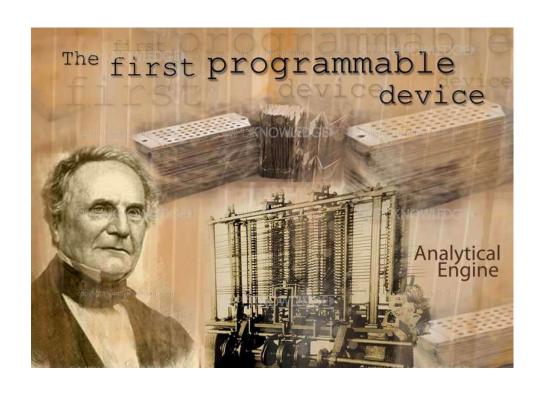
Op-code	Mnemonic	Function	Example
001	LOAD	Load the value of the operand into the Accumulator	LOAD 10
010	STORE	Store the value of the Accumulator at the address specified by the operand	STORE 8
011	ADD	Add the value of the operand to the Accumulator	ADD #5
100	SUB	Subtract the value of the operand from the Accumulator	SUB #1
101	EQUAL	If the value of the operand equals the value of the Accumulator, skip the next instruction	EQUAL #20
110	JUMP	Jump to a specified instruction by setting the Program Counter to the value of the operand	JUMP 6
111	HALT	Stop execution	HALT



Execução de um programa na CPU

#	Machine code	Assembly of	code	Description
0	001 1 000010	LOAD	#2	Load the value 2 into the Accumulator
1	010 0 001101	STORE	13	Store the value of the Accumulator in memory location 13
2	001 1 000101	LOAD	#5	Load the value 5 into the Accumulator
3	010 0 001110	STORE	14	Store the value of the Accumulator in memory location 14
4	001 0 001101	LOAD	13	Load the value of memory location 13 into the Accumulator
5	011 0 001110	ADD	14	Add the value of memory location 14 to the Accumulator
6	010 0 001111	STORE	15	Store the value of the Accumulator in memory location 15
7	111 0 000000	HALT		Stop execution

Sum program [view animation]





"On Computable Numbers, with an Application to the Entscheidungsproblem" (1936)

Artigo em que Turing apresenta quatro pontos fundamentais da Teoria da Computação:

- 1. Formalização de um "procedimento mecânico", ou um algoritmo, como uma tarefa que pode ser executada por uma Máquina de Turing.
- 2. Apresentação da Máquina de Turing Universal, uma Máquina de Turing capaz de simular o funcionamento de qualquer outra Máquina de Turing.
- 3. Prova de que existem problemas que não são algoritmicamente solúveis, mostrando que o Problema da Parada é um destes problemas.
- 4.Prova (no apêndice) de que o seu modelo de Máquinas de Turing é completamente equivalente ao modelo do Lambda-Cálculo de Church.

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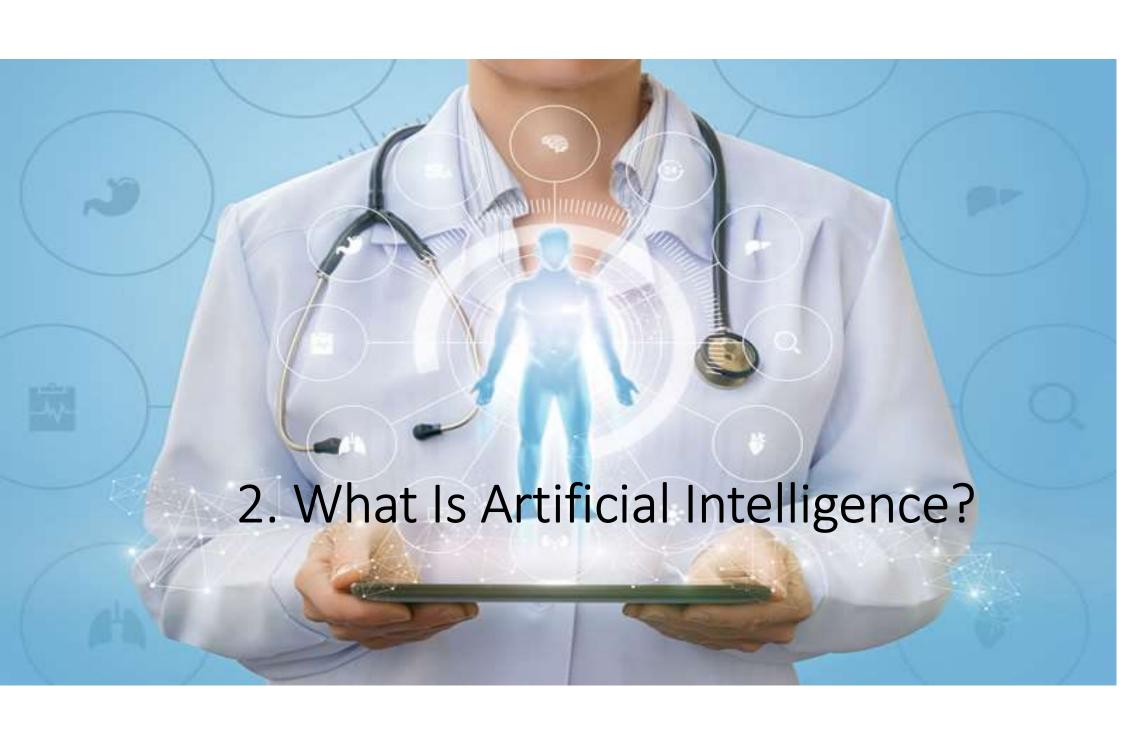
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1950 when British pioneer Alan
Turing published Computing
Machinery and Intelligence in which
he asked, can machines think?

Al is a subset of computer science that has origins in mathematics, logic, philosophy, psychology, cognitive science, and biology, among others

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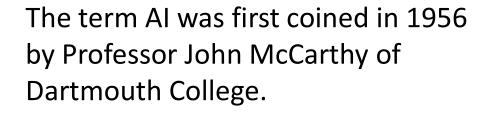
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Files







Databases

Professor McCarthy proposed a summer research project based on the idea that "every aspect of learning or any other feature of intelligence can in principle be so precisely described that a machine can be made to simulate it".

Expert Systems
Neural Network
Fuzzy Logical
Genetic Algorithms

••

Machine Learning
Data Science

- Getting a system to reason rationally. Techniques include automated reasoning, proof planning, constraint solving, and case-based reasoning.
- Getting a program to learn, discover and predict. Techniques include machine learning, data mining (search), and scientific knowledge discovery.
- Getting a program to play games. Techniques include minimax search and alpha-beta pruning.
- Getting a program to communicate with humans. Techniques include natural language processing (NLP).
- Getting a program to exhibit signs of life. Techniques include genetic algorithms.
- Enabling machines to navigate intelligently in the world
- This involves robotic techniques such as planning and vision.



Expert Systems
Neural Network
Fuzzy Logical
Genetic Algorithms

••

Machine Learning
Data Science

Four Distinctive Categories of Artificial Intelligence

- Reactive Machines
 - Deep Blue, the chess-playing IBM supercomputer (It beat Kasparov en 1996).
- Limited Memory
 - System that think and Act Rationally
- Theory of Mind
 - Systems that think like human
- Self-Aware Artificial Intelligence
 - Systems that are human



Expert Systems
Neural Network
Fuzzy Logical
Genetic Algorithms

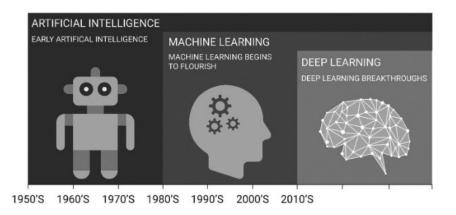
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Machine Learning Data Science



What Is Machine Learning?

Machine learning is a term credited to Arthur Samuel of IBM, who in 1959 proposed that it may be possible to teach computers to learn everything they need to know about the world and how to carry out tasks for themselves.

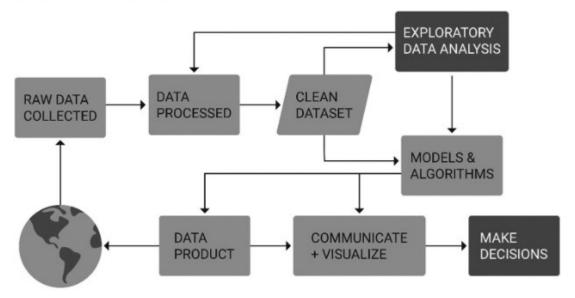


Machine learning was born from pattern recognition and the theory that computers can learn without being programmed to perform specific tasks.

- Bayesian methods
- Neural Networks
- Inductive logic programming
- Explanation-based,
- Natural language processing
- Decision tree
- Reinforcement learning

What Is Data Science?

All AI tasks will use some form of data. Data science is a growing discipline that encompasses anything related to data cleansing, extraction, preparation, and analysis.



The term data science was phrased by William Cleveland in 2001 to describe an academic discipline bringing statistics and computer science closer together.

Both patients and healthcare professionals generate a tremendous amount of data. Phones collect metrics such as blood pressure, geographical location; steps walked, nutritional diaries; and other unstructured data such as conversations, reactions, and images.



Value	Prefix
10 ²⁴	Yotta
10 ²¹	Zetta
10 ¹⁸	Exa
10 ¹⁵	Peta
10 ¹²	Tera
10 ⁹	Giga
10 ⁶	Mega

There is an estimated 1.2 zettabytes worth of information currently available - and this number is growing exponentially.

Volume

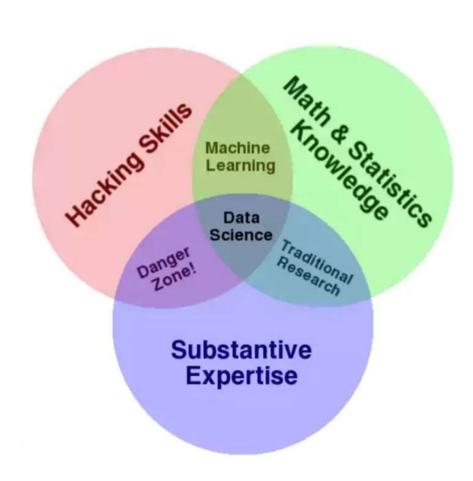
More and more data is becoming increasingly available

Velocity

Data is being generated at an astonishing rate

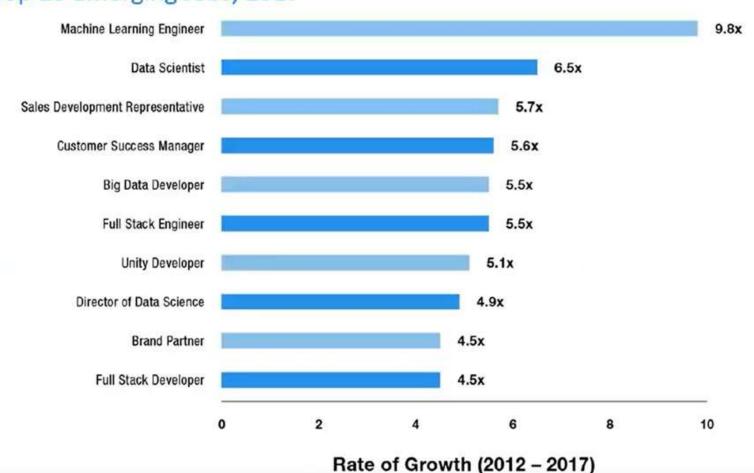
Variety

The data we can analyse comes in many forms

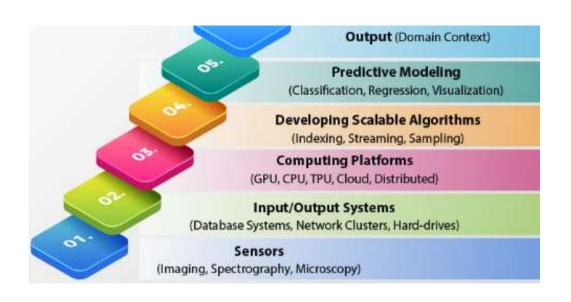


Controla cronogramas, Gerente de Projetos Área de Negócios Faz a "interface" entre a Adm/Prog. Banco de Dados Engenheiro de Analista de Analista de BI Negócios Dados objetos de estrutura de grandes Quais dados? Como apresentar as Quais são as Como obtê-los? respostas? perguntas? Informação e Dados Conhecimento Cientista de Dados 11 Uderry

Top 10 Emerging Jobs, 2017













Prediction

Technologies already exist that monitor data to predict disease outbreaks. This is often done using real-time data sources such as social media as well as historical information from the Web and other sources. Malaria outbreaks have been predicted with artificial neural networks, analyzing data including rainfall, temperature, number of cases, and various other data points.



Diagnosis

Many digital technologies offer an alternative to nonemergency health -->systems. Considering the future, combining the genome with machine learning algorithms provides the opportunity to learn about the risk of disease, improve pharmacogenetics, and provide better treatment pathways for patients.



Personalized Treatment and Behavior Modification

A digital therapy from Diabetes Digital Media, the Low Carb Program, assists people with type 2 diabetes and prediabetes to reverse (i.e., place into remission) their condition. The app provides personalized education and integrated health tracking, learning from the user's and wider community's progress.



Drug Discovery

The use of machine learning in preliminary drug discovery has the potential for various uses, from initial screening of drug compounds to predicted success rate based on biological factors. This includes R&D discovery technologies like next-generation sequencing.



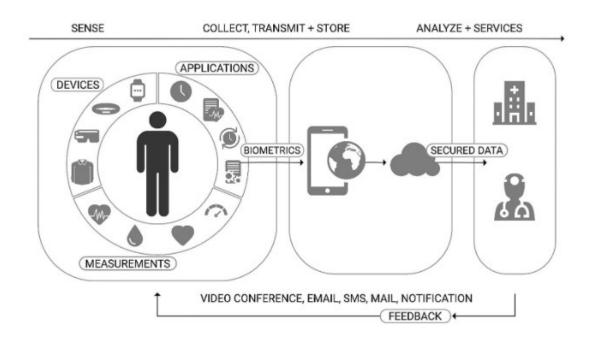
Follow-Up Care

Hospital readmittance is a huge concern in healthcare.

Doctors, as well as governments, are struggling to keep patients healthy, particularly when returning home following

hospital treatment.











Realizing the Potential of AI in Healthcare

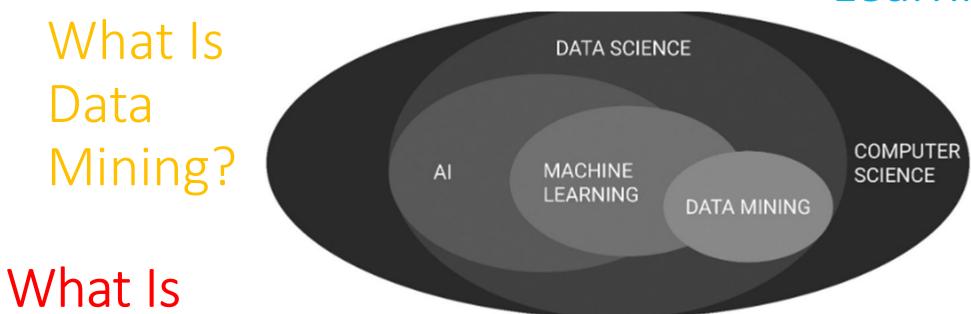
For AI and machine learning to be fully embraced and integrated within healthcare systems, several key challenges must be addressed.

Understanding Gap Fragmented Data

Appropriated Security Data Governance

Bias Software

What Is Machine Learning?



Artificial Intelligence?

What Is Computer Science?

Material bibliográfico:

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2) Livro Texto: Machine Learning and AI for Healthcare: Big Data for Improved Health Outcomes - Arjun Panesar. APress, 2019

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George Dyson at the birth of the computer"

https://www.ted.com/talks/george_dyson_the_birth_of_the_computer

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